

Aguado  
12 Waltzes, March, Theme and Variations

1<sup>re</sup> VALSE.

The first waltz consists of three systems of musical notation. Each system has a treble clef staff on top and a bass clef staff on the bottom. The key signature is one sharp (F#) and the time signature is 3/8. The first system shows a melodic line in the treble and a bass accompaniment. The second system continues the melody with some chromatic movement. The third system concludes the piece with a final cadence.

2<sup>e</sup> VALSE.

The second waltz consists of three systems of musical notation. Each system has a treble clef staff on top and a bass clef staff on the bottom. The key signature is one sharp (F#) and the time signature is 3/8. The first system includes first and second endings, indicated by '1' and '2' above the notes. The second system continues the melody. The third system concludes the piece.

3<sup>e</sup> VALSE.

The third waltz consists of two systems of musical notation. Each system has a treble clef staff on top and a bass clef staff on the bottom. The key signature is one sharp (F#) and the time signature is 3/8. The first system shows the beginning of the melody. The second system concludes the piece.

4º VALSE.

The 4th waltz is written in G major and 3/4 time. It consists of three systems of staves. The first system has a treble clef and a bass clef. The second system has a treble clef and a bass clef. The third system has a treble clef and a bass clef. There are dynamic markings 'c3' and 'c5' in the first and third systems respectively. The piece ends with a double bar line.

5º VALSE.

The 5th waltz is written in G major and 3/4 time. It consists of three systems of staves. The first system has a treble clef and a bass clef. The second system has a treble clef and a bass clef. The third system has a treble clef and a bass clef. The piece ends with a double bar line.

6º VALSE.

The 6th waltz is written in G major and 3/4 time. It consists of three systems of staves. The first system has a treble clef and a bass clef. The second system has a treble clef and a bass clef. The third system has a treble clef and a bass clef. There is a dynamic marking 'c2' in the first system. The piece ends with a double bar line.

7<sup>o</sup> VAISE.

Musical score for the 7th waltz, featuring five staves of notation in treble clef with a key signature of one sharp and a 3/8 time signature. The score includes various rhythmic patterns, including eighth and sixteenth notes, and rests. A dynamic marking 'cres' is present in the fifth staff.

8<sup>o</sup> VAISE.

Musical score for the 8th waltz, featuring four staves of notation in treble clef with a key signature of one sharp and a 3/8 time signature. The score includes various rhythmic patterns, including eighth and sixteenth notes, and rests. Dynamic markings 'cres' are present in the second and third staves.

9<sup>o</sup> VAISE.

Musical score for the 9th waltz, featuring two staves of notation in treble clef with a key signature of one sharp and a 3/8 time signature. The score includes various rhythmic patterns, including eighth and sixteenth notes, and rests. A dynamic marking 'cres' is present in the second staff.

dim:

10º VALSE

c1

c5

c5

c3

11º VALSE

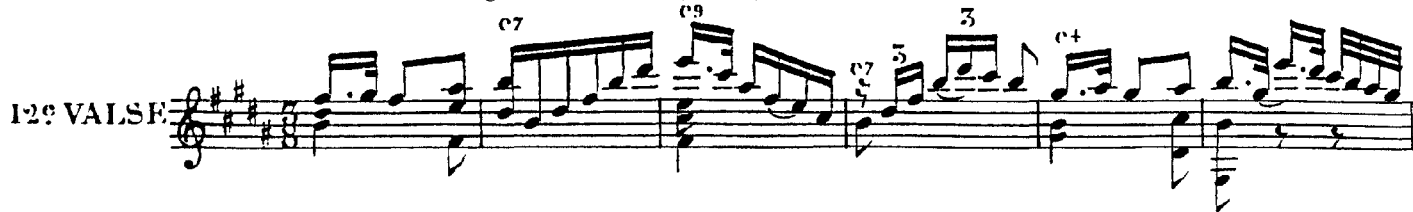
c5


c5


c5

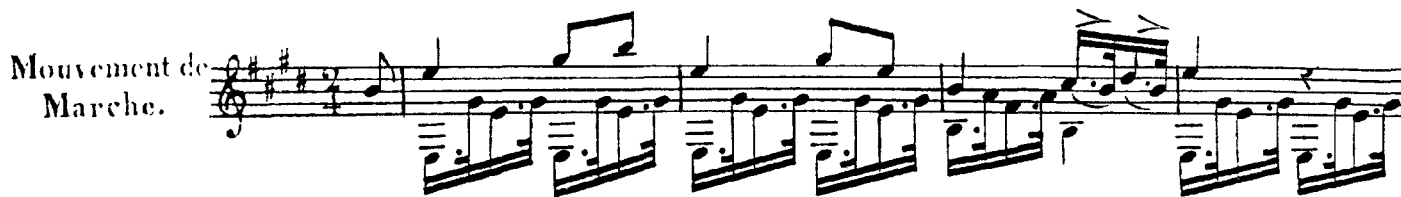
c5

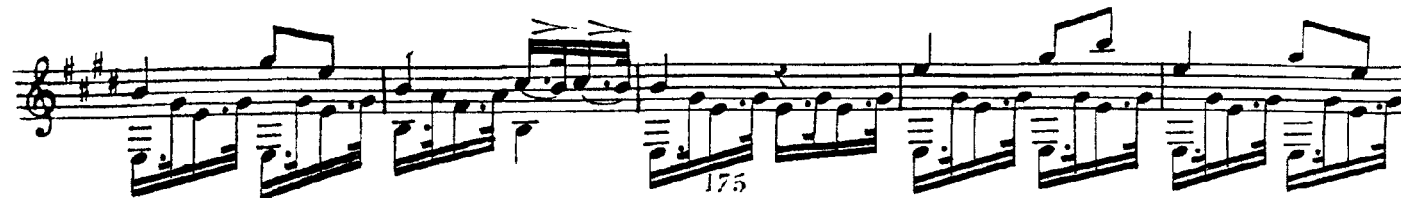
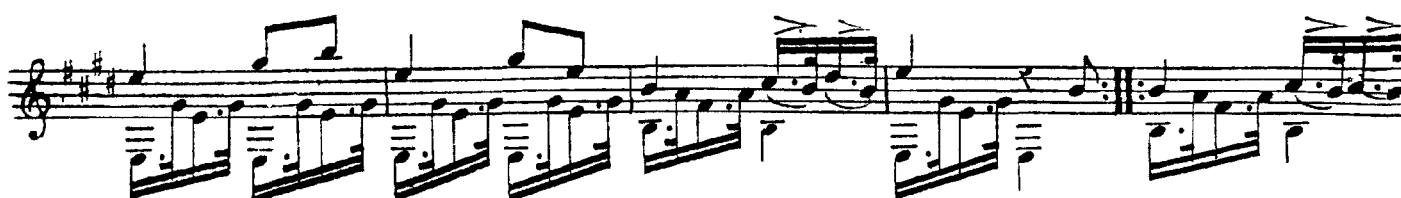
c5

12<sup>e</sup> VALSE: 



Accordez la Guitare en mi majeur 

Mouvement de Marche. 



The image displays a musical score for guitar, consisting of ten staves of music. The notation includes various rhythmic values, accidentals, and articulation marks. Key markings include:

- Staff 1:** "surs" (accents) and "c 12" (capo 12).
- Staff 2:** "surs" and "sous" (accents).
- Staff 3:** "harm:" (harmonic) and "1 2" (fingerings).
- Staff 4:** "1 2" (fingerings).
- Staff 5:** "1 2" (fingerings) and "c 12" (capo 12).
- Staff 6:** "1 2" (fingerings).
- Staff 7:** "1 2" (fingerings).
- Staff 8:** "1 2" (fingerings) and "surs" (accents).
- Staff 9:** "1 2" (fingerings) and "harm:" (harmonic).

THEME.

I<sup>re</sup> VAR:

2<sup>me</sup> VAR:

3<sup>me</sup> VAR:

4<sup>me</sup> VAR: Animé

9<sup>me</sup> c...

5<sup>c</sup>