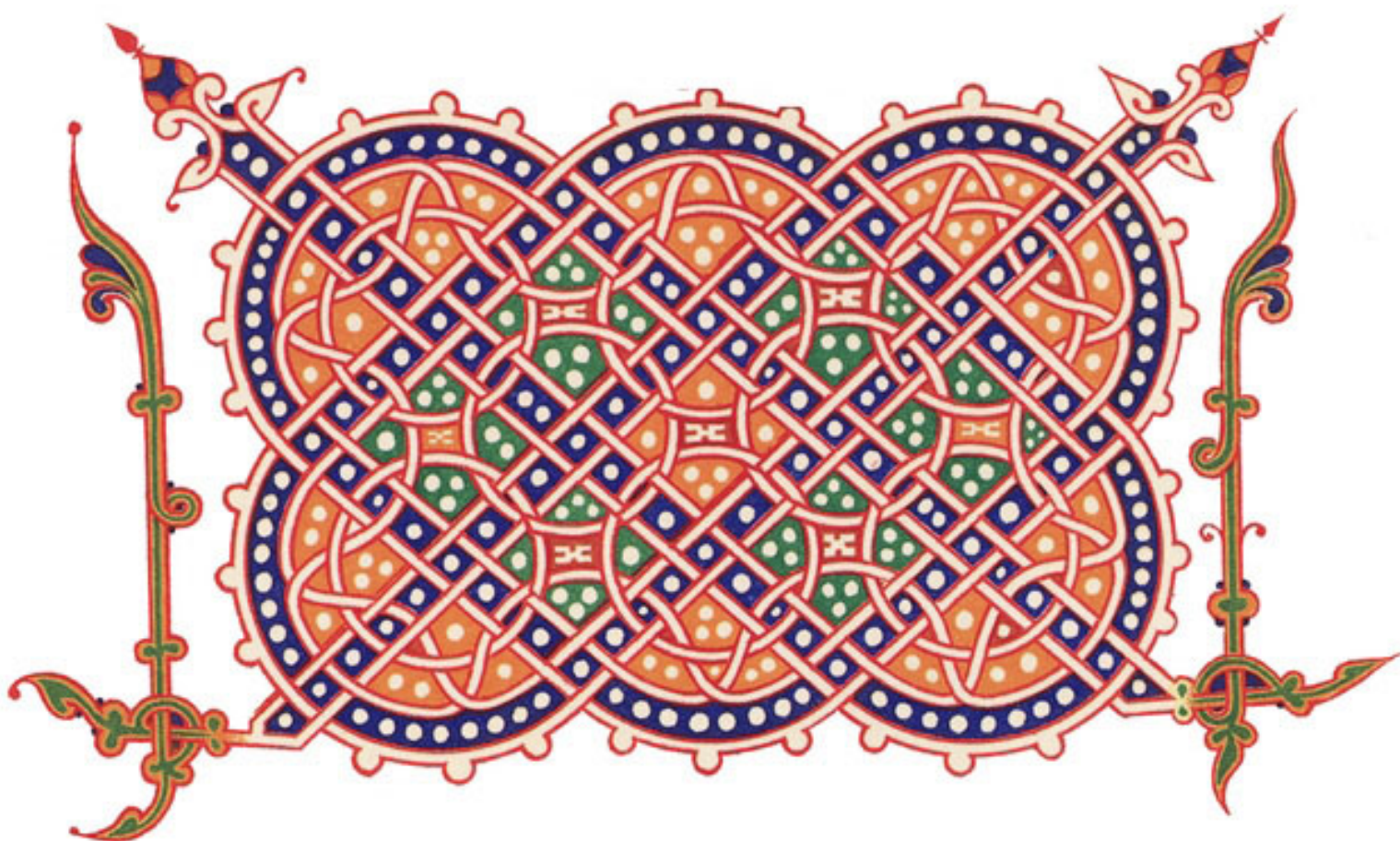


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6 Балканских  
Миниатюр  
для гитары

# ШЕСТЬ БАЛКАНСКИХ МИНИАТЮР ДЛЯ ГИТАРЫ

## 1. Jutarnje Kolo (Утренний танец)

*Allegretto* (♩ = 152)  
*1<sup>a</sup> volta poco sostenuto* *in tempo*

*mf* *mp* *mf* *f* *mf* *f sub.* *p* *pizz. mp*

Фигурные басовые линии: CII, CIII, CIV, CVI, CIX, XII

Указания: *1<sup>a</sup> volta poco sostenuto sul pont.*, *in tempo*, *1 (in m. ord)*, *pizz.*

## 2. Zalorojka (Плач)

Largo (♩ = 48)  
*poco rubato*

The musical score is written for guitar in 4/4 time, marked 'Largo' with a tempo of ♩ = 48 and 'poco rubato'. It consists of five systems of music. The first system includes fingering numbers (1, 2, 4, 4, 2, 1, 2) and dynamic markings *p* and *mp*. The second system features a *pp* dynamic and includes the marking 'CII'. The third system has a circled '9' and dynamics *p* and *mp*. The fourth system includes a 'V.' marking, a '5' fingering, and dynamics *mp* and *p*. The fifth system includes a 'rit.' marking, a *pp* dynamic, and an 'Ossia' section. The score is annotated with various performance markings such as 'CII', 'CI', 'ΦΠ', and 'rit.'.

### 3. Vranjanka (Вранянка)

Pesante (♩ = 132)

(Golpne\*)

6th = D (3+2+2)

The musical score is written for guitar in 7/8 time. It consists of six systems of music. The first system includes fingerings (i, 4, 3, 1, 3, 4, 3, 4, 3, 1, 4, 3, 1), accents (v), and dynamic markings (sfz, sfz, sfz, f sempre). The second system includes fingerings (0, 1, 1, 2) and dynamic markings (sfz). The third system includes fingerings (1, 4, 1, 0) and dynamic markings (mf). The fourth system is a first ending marked '1.' with fingerings (1, 3, 1, 3, 1) and dynamic markings (mf). The fifth system is a second ending marked '2.' with dynamic markings (mf). The sixth system includes fingerings (3, 4, 3) and dynamic markings (mf, sfz). The score also includes performance instructions such as '(perc.\*)', 'f sempre', and '(molto pesante) rit. molto'.

# 4. Makedonsko Kolo (Македонский танец)

Presto (♩ = 200)

СII

6th = E

The musical score consists of six staves of music, each with various annotations and markings:

- Staff 1:** Starts with a treble clef and a 3/8 time signature. It includes a tempo marking "Presto (♩ = 200)" and a dynamic marking "6th = E". The first measure has a fingering "1 4 4 2 1" above it. The staff ends with a fermata and a dynamic marking "ff".
- Staff 2:** Continues the melody with a fingering "4 2" above the first measure. It includes a dynamic marking "ff" and a fermata.
- Staff 3:** Features a change in time signature to 2/4. It includes a tempo marking "(♩ = ♩)" and a dynamic marking "(♩ = ♩)". It has a fingering "1 4 2 1 2" above the first measure.
- Staff 4:** Continues the melody with a dynamic marking "p". It has a fingering "4 2 2 4 2" above the first measure.
- Staff 5:** Includes a dynamic marking "mp" and a fermata. It has a fingering "3 4" above the first measure.
- Staff 6:** Ends with a dynamic marking "mp" and a fermata. It has a fingering "3 1" above the first measure.

Throughout the score, there are various other markings including "ΦIII", "ΦI", "ΦVII", "CVIII", and "СII" above the staves, and "1 3 4" below the staves. The music is written in a key with one sharp (F#) and a 3/8 time signature, with some changes to 2/4.

CVIII

*pp sub.* *poco cresc.*

*mp* *poco cresc.*

CVII

*mf* *poco cresc.*

ΦVIII

ΦIX

ΦII

*mf*

ΦI

ΦII

ΦVII

CVIII

*ff*

# 5. Siroko (Широко)

Rubato espressivo

*p* *i m a m i*  
0 0 0 ③ (bend\*) ③ *rall.*

*poco a poco accel.*

*mp poco a poco cresc.* *f* *sf* *mp*

*poco a poco accel.* *poco rit.* *accel.*

*mp cresc. mf sf (poco meno) mf cresc.*

*rall. molto*

*f mp mf sf*

*poco a poco accel.* *(molto)* *accel.* *rall.*

*espress f (appassionato)*

*(molto)* **Più Lento**

*mp mf mp*

**Lento tranquillo** *poco a poco rit.*

*p pp pp attacca*





2. *f* (Golpe)  $\phi$ IV

$\phi$ IV (Golpe)

2. *f* (Golpe)  $\phi$ IV

$\phi$ II (Golpe)

Meno mosso subito ( $\text{♩} = 80$ )

*sffz f*

*poco a poco accel.*

*poco a poco accel.* (Golpe)

poco a poco accel.

7 (Golpe)

1.

poco a poco accel.

2. 3

accel.

accel.

1. 2. (Golpe) (Golpe)

(sul pont.)

accel.

1. ff

2.

Presto (♩ = 152)

1. 2. (Golpe)

fff

ffff

Ossia